

The Web Collection Revealed

Premium Edition

Adobe Flash CS5, Dreamweaver CS5,
and Photoshop CS5

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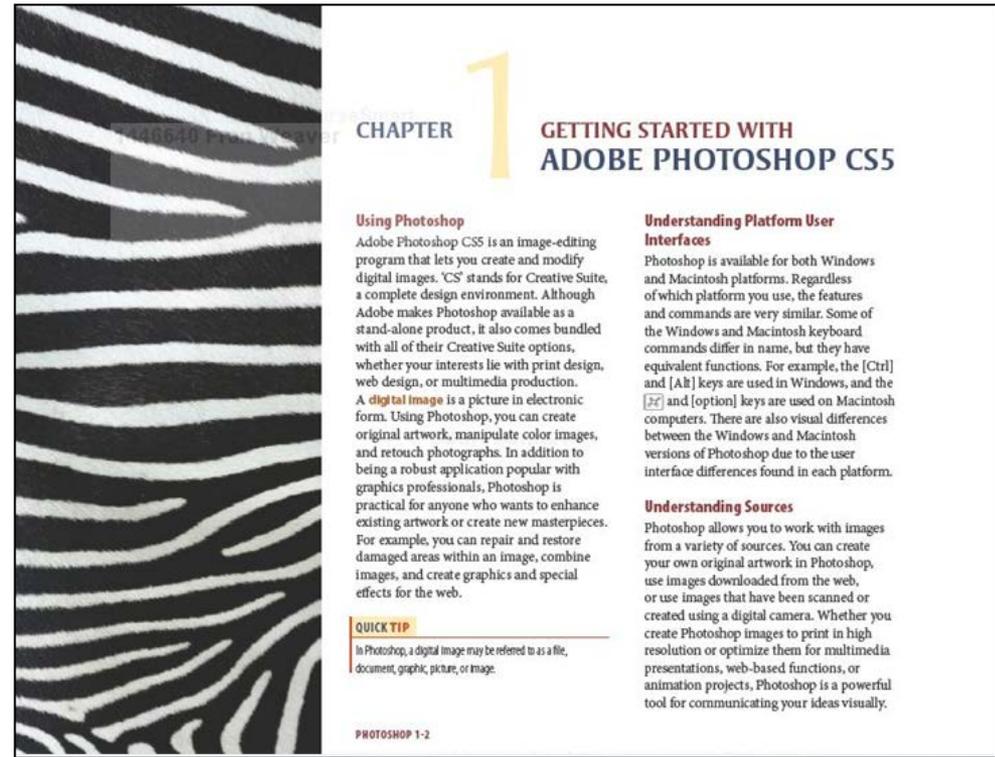
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- A team of design professionals including multimedia instructors, students, authors, and editors worked together to create this series.
- *The Web Collection Revealed Premium Edition* is the first book on the market to feature Adobe Dreamweaver, Adobe Flash, and Adobe Photoshop all together in the same text:
- Full-color illustrations and a user-friendly design combine to create a solid learning experience that reveals how to master the latest features of these popular applications.
- Students gain practical experience with the software as they work through end-of-chapter projects and step-by-step tutorials.
- An integration chapter demonstrates how to move from one application to the other while creating a Dreamweaver website that incorporates both Flash and Photoshop files.

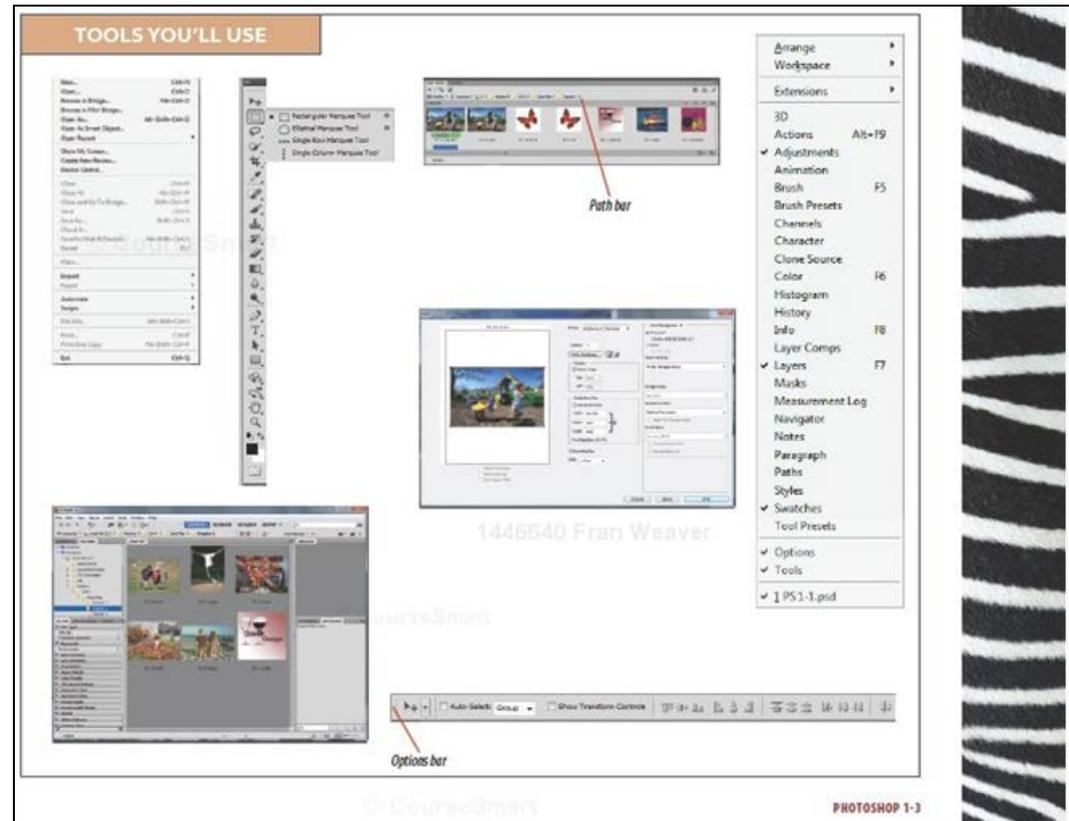


- Before jumping into instructions, in-depth comprehensive conceptual information tells students “why” skills are applied.
- This book provides the “how” and “why” through the use of professional examples.
- Also included in the text are tips and sidebars to help students work more efficiently and creatively, or to teach a bit about the history or design philosophy behind the skill they are using.



Tools You'll Use

- Each chapter begins with a visual overview of the **Tools You'll Use** in the chapter.



What You'll Do

- Each lesson starts with a ***What You'll Do*** figure. This figure gives students an at-a-glance look at what's to come in the chapter and a detailed description of the following lesson.

LESSON 2

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Learn How to Open AND SAVE AN IMAGE

What You'll Do



In this lesson, you'll locate and open files using the File menu, Adobe Bridge and Mini Bridge, flag and sort files, and then save a file with a new name.

Opening and Saving Files

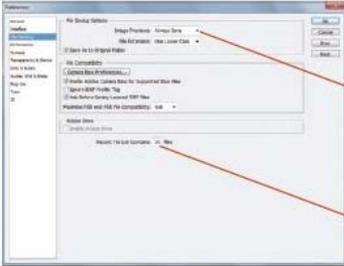
Photoshop provides several options for opening and saving a file. Often, the project you're working on determines the techniques you use for opening and saving files. For example, you might want to preserve the original version of a file while you modify a copy. You can open a file, and then immediately save it with a different filename, as well as open and save files in many different file formats. When working with graphic images, you can open a Photoshop file that has been

saved as a bitmap (.bmp) file, and then save it as a JPEG (.jpg) file to use on a web page.

Customizing How You Open Files

You can customize how you open your files by setting preferences. **Preferences** are options you can set that are based on your work habits. For example, you can use the Open Recent command on the File menu to instantly locate and open the files that you recently worked on, or you can allow others to preview your files as thumbnails. Figure 3 shows the

Figure 3 Preferences dialog box



Option for thumbnail preview

Number of files to appear in Open Recent list

PHOTOSHOP 1-8
Getting Started with Adobe Photoshop CS5



Open a file using the Application bar

1. Click **File** on the Application bar, then click **Open**.
2. Click the **Look In list arrow** (Win) or the **Current file location list arrow** (Mac), then navigate to the drive and folder where you store your Data Files.
3. Click **PS 1-1.psd**, as shown in Figure 7, then click **Open**.

You used the **Open** command on the **File** menu to locate and open a file.

Open a file using the Folders panel in Adobe Bridge

1. Click the **Launch Bridge** button  on the Application bar, then click the **Folders panel** tab if the Folders panel is not active.
2. Navigate through the hierarchical tree to the drive and folder where you store your Chapter 1 Data Files, then click the **Essentials workspace** if it is not already selected.
3. Drag the slider (at the bottom of the Bridge window) a third of the way between the **Smaller thumbnail size button**  and the **Larger thumbnail size button** . Compare your screen to Figure 8.
4. Double-click the image of a butterfly (PS 1-2.tif). Bridge is no longer visible.
5. Click the **Close** button in the butterfly image in Photoshop.

You used the **Folders panel** tab in Adobe Bridge to locate and open a file. This feature makes it easy to see which file you want to use.

Figure 7 Open dialog box for Windows and Macintosh



Figure 8 Adobe Bridge window

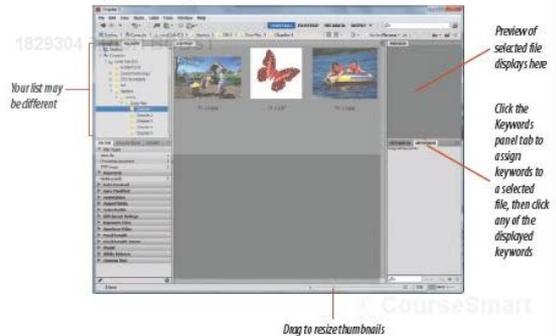
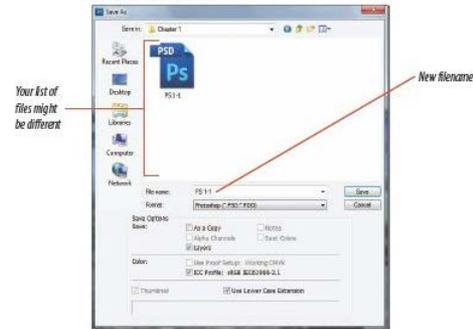


Figure 9 Adobe Mini Bridge window



Figure 10 Save As dialog box



Open a file using Mini Bridge

1. Click the **Launch Mini Bridge** button  on the Application bar, then click the **Browse Files** button if necessary.

TIP You can move Mini Bridge by dragging the tab bar; resize it by dragging any edge or by dragging the bottom-right corner.

2. Click the **Panel View** button , and make sure only the **Path bar** is selected.
3. Use the **Path bar** to locate the drive and folder where you store your Chapter 1 Data Files. See Figure 9.
4. Double-click the image of a butterfly (PS 1-2.tif).
5. Close Mini Bridge, then close PS 1-2.tif.

You opened Mini Bridge in Photoshop, navigated to where your Data Files are stored, opened a file, then closed Mini Bridge.

Use the Save As command

1. Verify that the PS 1-1.psd window is active.
2. Click **File** on the Application bar, click **Save As**, then compare your **Save As** dialog box to Figure 10.
3. If the drive containing your Data Files is not displayed, click the **Save In list arrow** (Win) or the **Where list arrow** (Mac), then navigate to the drive and folder where you store your Chapter 1 Data Files.
4. Select the current filename in the **File name** text box (Win) or **Save As text box** (Mac), type **Playground**, then click **Save**.

TIP Click **OK** to close the **Maximize Compatibility** dialog box if it appears now and in future lessons.

You used the **Save As** command on the **File** menu to save the file with a new name. This command lets you save a changed version of an image while keeping the original file intact.

Conceptual Lessons walk students through each process, step-by-step with detailed images, icons, tips and notes.



SKILLS REFERENCE

POWER USER SHORTCUTS

To do this:	Use this method:	To do this:	Use this method:
Close a file	[Ctrl][W] (Win) [⌘][W] (Mac)	Open Preferences dialog box	[Ctrl][K] (Win) [⌘][K] (Mac)
Create a new file	[Ctrl][N] (Win) [⌘][N] (Mac)	Reset preferences to default settings	[Shift][Alt][Ctrl] (Win) [shift][option][⌘] (Mac)
Create a workspace	Window > Workspace > New Workspace	Save a file	[Ctrl][S] (Win) [⌘][S] (Mac)
Exit Photoshop	[Ctrl][Q] (Win) [⌘][Q] (Mac)	Show hidden Lasso tools	[Shift] L
Lasso tool	 or L	Show or hide all open panels	[Shift][Tab]
Launch Bridge		Show or hide all open panels, the options bar, and the Tools panel	[Tab]
Launch Mini Bridge		Show or hide Swatches panel	Window > Swatches
Open a file	[Ctrl][O] (Win) [⌘][O] (Mac)	Use Save As	[Shift][Ctrl][S] (Win) [shift][⌘][S] (Mac)

Key: Menu items are indicated by > between the menu name and its command. Blue bold letters are shortcuts for selecting tools on the Tools panel.

SKILLS REVIEW

Start Adobe Photoshop CSS.

1. Start Photoshop.
2. Create a new image that is 500 x 600 pixels, accept the default resolution, then name and save it as **Review**.

Open and save an image.

1. Open PS 1-3.jpg from the drive and folder where you store your Data Files.
2. Save it as **Rafting**. (Use the default options when saving the file using a new name.)

Examine the Photoshop window.

1. Locate the image title bar and the current zoom percentage.
2. Locate the menu you use to open an image.
3. View the Tools panel, the options bar, and the panels that are showing.
4. Click the Move tool on the Tools panel, view the Move tool options on the options bar, then reset the Essentials workspace.
5. Create, save and display a customized workspace (based on Essentials) called **History and Layers** that captures panel locations and displays the History panel above the Swatches panel.
6. Open Bridge, then apply the To Do label to Playground.psd.

Close a file and exit Photoshop.

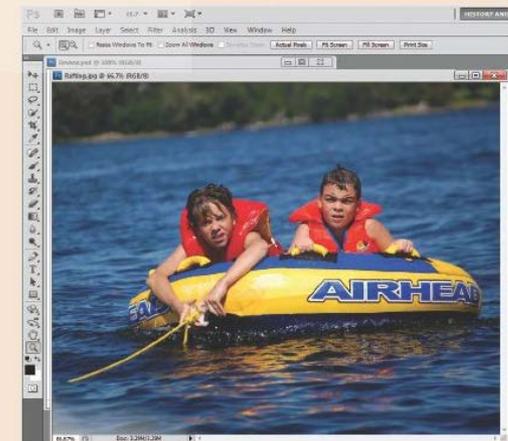
1. Compare your screen to Figure 27, then close the Rafting file.
2. Close the Review file.
3. Exit (Win) or Quit (Mac) Photoshop.

Learn about design principles and copyright rules.

1. What elements of composition are under your control?
2. How can a page be balanced?

3. Name three differences between print and web design.
4. Under what conditions can an image not be used a project?

Figure 27 Completed Skills Review



Skills Reference table highlights power user shortcuts to tools used in the chapter **Skills Review** exercises are included at the end of each chapter and contain hands-on practice exercises that mirror the progressive nature of the lesson material.



PROJECT BUILDER 1

As a new Photoshop user, it's nice to know that there are so many tools to help you perform a task. Bridge and Mini Bridge seem to have many of the same features, yet Mini Bridge is available from within Photoshop and Bridge is a stand-alone program. You want to examine each of these tools to determine the best usage for each.

1. Open Photoshop, open Mini Bridge, then open Bridge.
2. Examine the folder containing the Data Files for this chapter and be prepared to discuss the differences between Bridge and Mini Bridge.
3. What are the sorting and printing limitations of Mini Bridge versus Bridge? Mini Bridge is shown in Figure 28.
4. Be prepared to discuss the best usages of Bridge and Mini Bridge.

Figure 28 Sample Project Builder 1



PROJECT BUILDER 2

At some point in your working with Photoshop, you'll probably have direct contact with one or more clients. Rather than take a sink-or-swim approach when this inevitable time comes, you decide to be proactive and use the web to research this process.

1. Open your favorite browser and search engine and find a website with relevant information about communicating with design clients.
2. Keep track of the most relevant website and make notes of key points on the information you've found. A sample website is shown in Figure 29.
3. Be prepared to discuss how you'll effectively interact with your design clients when the time comes.

Figure 29 Sample Project Builder 2



Courtesy of Smashing Magazine

Two **Project Builder** exercises are featured at the end of each chapter. These exercises require students to apply the skills learned in the chapter. A finished example of the project is included.



- The end-of-chapter ***Design Project*** tests the student's ability to design a piece of finished work.
 - Student's are encouraged to take artistic license in creating their work.

DESIGN PROJECT

One of the best resources for learning about design principles is the web. You want to make sure you fully understand the differences between designing for print and designing for the web, so you decide to use the Internet to find out more.

1. Connect to the Internet, and use your browser to find at least two websites that have information about the differences between print and web design principles.
2. Find and download one image that serves as an example of good print design and one image of good web design. Save the images (in jpg format) as Print design-1 and Web design-1. Figure 30 shows a sample of web design.

Figure 30 Sample Design Project



Courtesy of Safarista Design



- **Portfolio Projects** differ from other projects and lessons in the text.
- Strategies and methods for achieving the finished product are suggested rather than following a step-by-step approach.

You are preparing to work on a series of design projects to enhance your portfolio. You decide to see what information on digital imaging is available on the Adobe website. You also want to increase your familiarity with the Adobe website so that you can take advantage of product information and support, user tips and feedback, and become a more skilled Photoshop user. You'd also like to become more familiar with the concepts of intellectual property and copyright issues.

1. Connect to the Internet and go to the Adobe website at www.adobe.com.
2. Point to Products, then find the link for the Photoshop family, as shown in Figure 31.
3. Use the links on the web page to search for information about digital imaging options.
4. Print the relevant page(s).
5. Use your favorite browser and search engine to find several sites about intellectual property and copyright issues.
6. Print at least two of the sites you find the most interesting.
7. Evaluate the information in the documents, then compare any significant differences.

PORTFOLIO PROJECT

Figure 31 Sample Portfolio Project



Adobe product screenshot(s) reprinted with permission from Adobe Systems Incorporated



Extensive data files—including HTML files, text, images, Flash content, and video content—are included with the text to engage students and give them the tools they need to develop a Web site from start to finish.



An Instructor Resource CD available with this book includes:

- Instructor's Manual
 - Chapter overviews
 - Detailed lecture topics
 - Teaching tips
- PowerPoint presentations
- Solutions to exercises
- Test banks
- ExamView test generator and testbank
- eBook available





The Web Collection Revealed Premium Edition: Adobe Dreamweaver CS5, Flash CS5 and Photoshop CS5, 1st Edition

Book Resources

-  [Instructor Manual](#)
-  [Lecture Slides](#)
-  [Solution Files](#)
-  [Syllabus](#)
-  [TestBanks](#)

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 indicates Instructor Resource.
Username and Password required.

This interactive site offers a number of password-protected resources that will enhance your teaching. For your convenience, we have also displayed the resources your students can use to test themselves, research, or review.



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