K-12 Computer Science
Adoption Guide

For additional information (e.g. pricing, copyright, ISBN) and Idaho completed evaluations, please contact the curricular materials coordinator.

Materials in this section are contracted from September 2021-December 31, 2027.

GRADES 6-8

Publisher	Title	Grade Level(s)	Recommendation
Ellipsis Education	Computer Science Fundamentals	6-8	Basic

Materials in this section are contracted from September 2020-December 31, 2026.

GRADES 9-12

Publisher	Title	Grade Level(s)	Recommendation
Cengage	New Perspectives on Computer Concepts 2018: Comprehensive	9-12	Comprehensive
eDynamic	Principles of Information Technology 1a: Introduction & Principles of Information Technology 1b: Working with Computers	9-12	Basic
eDynamic	Introduction to Programming 1a: Introduction & Introduction to Programming 1b: Problem Solving through Programming	9-12	Basic

Materials in this section are contracted from September 2019-December 31, 2025.

GRADES K-5

Publisher	Title	Grade Level(s)	Recommendation
Code.org	Computer Science Fundamentals	Kindergarten/Course A	Basic
Code.org	Computer Science Fundamentals	1/Course B	Component
Code.org	Computer Science Fundamentals	2/Course C	Comprehensive
Code.org	Computer Science Fundamentals	3/Course D	Component
Code.org	Computer Science Fundamentals	4/Course E	Comprehensive
Code.org	Computer Science Fundamentals	5/Course F	Component
Project Lead the Way	PLTW Launch: Modules- Programming Patterns, Input/Output Computer Systems, Robotics and Automation, Robotics and Automation Challenge	3-5	Component

GRADES 6-8

Publisher	Title	Grade Level(s)	Recommendation
Code.org	Computer Science Discoveries	6-8	Basic
EMC Publishing	Making Mobile Games	6-8	Component
EMC Publishing	Arcade Game Design	6-8	Component
Project Lead the Way	PLTW Gateway (6-8) Modules - Design and Modeling, Automation and Robotics, App Creators, Computer Science for Innovators and Makers	6-8	Basic

GRADES 9-12

Publisher	Title	Grade Level(s)	Recommendation
Code.org	Computer Science Principles	9-12	Basic
EMC Publishing	Coding with GameMaker	9-12	Component
EMC Publishing	GameMaker Programming I	9-12	Component
EMC Publishing	GameMaker Programming II	9-12	Component
EMC Publishing	Real World Projects (capstone course)	9-12	Component
EMC Publishing	Introduction to Computer Science through Game Design	9-12	Component
Project Lead the Way	Programs: Computer Science Essentials, Computer Science Principles (CSP), Computer Science A, and Cybersecurity	9-12	Basic

Materials in this section are contracted from November 2018-December 31, 2024.

GRADES K-6

Publisher	Title	Grade Level(s)	Recommendation
Learning.com	EasyTech with Inquiry	K-2	Comprehensive
Learning.com	EasyTech with EasyCode	3-5	Comprehensive

GRADES 6-12

Publisher	Title	Grade Level(s)	Recommendation
Cengage	Invitation to Computer Science	9-12	Comprehensive
Cengage	Java Programming	9-12	Component

Publisher	Title	Grade Level(s)	Recommendation
Cengage	Programming Logic and Design, Comprehensive	9-12	Component
Learning.com	EasyTech with EasyCode Pillars	6-8	Comprehensive
Pearson Education	Computer Programming: Fundamental Concepts Using Java	9-12	Component

For Questions Contact

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